

- offering the first entity a chance to bank the award amount and to exit the elimination game.
- 41.** The method of claim 40, further comprising:
- receiving a request from the first entity to bank the award amount;
- banking the award amount to the first entity; and
- removing the first entity from the elimination game.
- 42.** The method of claim 40, further comprising:
- receiving a request from the first entity to continue in the elimination game; and
- continuing the elimination game for the first entity.
- 43.** The method of claim 1, further comprising:
- prior to the finish of the elimination game, removing all of the entities from the elimination game.
- 44.** The method of claim 1, further comprising:
- adding a portion of the participation fee to a progressive jackpot.
- 45.** The method of claim 1, wherein the finishing award includes a portion of the participation fee.
- 46.** The method of claim 1, wherein the finishing award includes a progressive jackpot.
- 47.** The method of claim 1, further comprising:
- receiving a wager separate from the participation fee from a first entity on an outcome of a game provided to the first entity in the at least one elimination game round;
- determining the outcome of the game;
- indicating an award amount based upon the outcome of the game; and
- providing the award amount to the first entity.
- 48.** The method of claim 1, wherein the game that is played by each entity is selected from the group consisting of slot games, poker games, pachinko games, multiple hand poker games, pai-gow poker games, blackjack games, keno games, bingo games, roulette games, craps games and card games.
- 49.** The method of claim 1, further comprising:
- in the game that is played by each entity, allowing a first entity to select a second entity for removal from the elimination game.
- 50.** The method of claim 49, wherein a first condition of the elimination test for the second entity is to compare a random number to an elimination probability and when the random number is less than the elimination probability, the first condition is met.
- 51.** The method of claim 49, wherein the elimination probability is 1.
- 52.** The method of claim 1, wherein a first condition for the elimination test for a first entity is to compare a random number to an elimination probability and when the random number is less than the elimination probability, the first condition of the elimination test is met.
- 53.** The method of claim 52, wherein the elimination probability is in the range of 0 to 1.
- 54.** The method of claim 52, wherein the elimination probability is about 1/2.
- 55.** The method of claim 1, wherein a first condition of the elimination test for a first entity is to compare a performance metric of the game played by the first entity with a fixed performance metric and when the performance metric is less than the fixed performance metric, the first condition is met.
- 56.** The method of claim 55, further comprising:
- prior to the play of the game by the first entity, selecting the fixed performance metric.
- 57.** The method of claim 1, wherein the elimination test applied to each entity is the same.
- 58.** The method of claim 1, wherein the elimination test applied to a first entity is different than the elimination test applied to a second entity.
- 59.** The method of claim 1, wherein the elimination test is applied to a first entity a plurality of times.
- 60.** The method of claim 59, wherein the conditions of the elimination test are the same each time the elimination test is applied.
- 61.** The method of claim 59, wherein the conditions of the elimination test vary each time the elimination test is applied.
- 62.** The method of claim 59, wherein the elimination test is applied at timed intervals.
- 63.** The method of claim 1, further comprising:
- displaying the elimination game on a display screen of a first gaming machine.
- 64.** The method of claim 1, further comprising:
- displaying the elimination game on a display screen of a first gaming machine and displaying the elimination game on a display screen on a second gaming machine.
- 65.** The method of claim 1, further comprising:
- providing a first game that is played by a first entity on a first gaming machine;
- providing a second game that is played by a second entity on a second gaming machine;
- displaying the first game and the second game on a display screen on the first gaming machine; and
- displaying the first game and the second game on a display screen on the second gaming machine.
- 66.** The method of claim 1, wherein the finishing award includes a non-cash prize.
- 67.** A method for playing multiple elimination games on one or more gaming machines, the method comprising:
- starting a first elimination on a first gaming machine;
- while the first elimination game is being played on the gaming machine, starting a second elimination game on the first gaming machine.
- 68.** The method of claim 67, further comprising:
- displaying the first elimination game and the second elimination game on a display screen of the first gaming machine.
- 69.** The method of claim 67, further comprising:
- displaying the first elimination game on a display screen on the first gaming machine and displaying the first elimination game on a display screen on a second gaming machine.
- 70.** The method of claim 69, further comprising:
- displaying the second elimination game on the display screen on the first gaming machine and displaying the second elimination game on a display screen on a third gaming machine.